

Data Mining: Past, Present and Future

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Abstract: Knowledge has played a significant role in every sphere of human life. To acquire knowledge we have to analyze the unlimited data that is available to us in various formats in the form of databases. Data mining is a technology that blends traditional data analysis methods with sophisticated algorithms for processing large volumes of data. Data mining roots are traced back along three family lines: classical statistics, artificial intelligence, and machine learning.

The term "Data mining" was introduced in the 1990s, but data mining is the evolution of a field with a long history. Term "Knowledge Discovery in Databases" for Information Harvesting, Information Discovery, Knowledge Extraction, etc introduced by Gregory Piatetsky-Shapiro (1989) and this term became more popular in AI and Machine Learning Community. Presently Data Mining working on tremendous application in several areas like Business, Medical science and Sciences, engineering, Psychology and much more. But still there are several challenges for data mining for better services like scaling, algorithms, security etc. which will be the future opportunities for researchers.

Keywords: Knowledge, Data Mining

I. Introduction

Rapid advances in data collection and storage technology have enabled organizations to accumulate vast amounts of data. However, extracting useful information has proven extremely challenging. Often, traditional data analysis tools and techniques cannot be used because of the massive size of a data set. Sometimes, the non-traditional nature of the data means that traditional approaches cannot be applied even if the data set is relatively small. In other situations, the questions that need to be answered cannot be addressed using existing data analysis techniques, and thus, new methods need to be developed.

Data mining is a technology that blends traditional data analysis methods with sophisticated algorithms for processing large volumes of data. It has also opened up exciting opportunities for exploring and analyzing new types of data and for analyzing old types of data in new ways. **Data mining** is the process of discovering patterns in large data sets involving methods at the intersection of machine learning, statistics, and database systems. Data mining is an interdisciplinary subfield of computer science and statistics with an overall goal to extract information (with intelligent methods) from a data set and transform the information into a comprehensible structure for further use.

Knowledge has played a significant role in every sphere of human life. To acquire knowledge we have to analyze the unlimited data that is available to us in various formats in the form of databases. We can analyze this data and find hidden information with the support of data mining. Data mining refers to the process or method that extracts interesting knowledge from large amounts of data. Data mining have number of applications and these applications have enhanced the various fields of human life including business, education, social media medical, scientific etc.

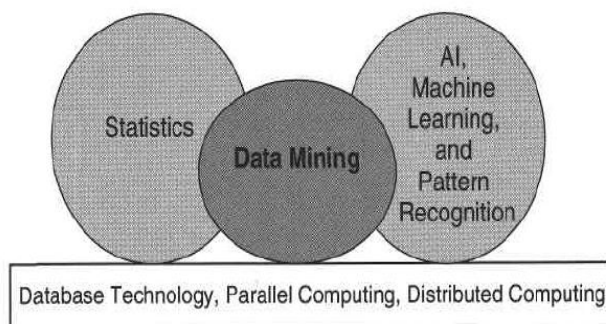


Figure 1: Relationship of other areas with data mining

Data mining, in many ways, is fundamentally the adaptation of machine learning techniques to business applications. Data mining is best described as the union of historical and recent developments in statistics, AI, and machine learning. These techniques are then used together to study data and find previously-hidden trends or patterns within.

II. Derivation of Data Mining:

In the 1960s, statisticians used terms like “Data Fishing” or “Data Dredging” to refer to what they considered the bad practice of analyzing data without an a-priori hypothesis. The term “Data Mining” appeared around 1990 in the database community. At the beginning of the century, there was a phrase “database mining”™, trademarked by HNC, a San Diego-based company (now merged into FICO), to pitch their Data Mining Workstation; researchers consequently turned to “data mining”. Other terms used include Data Archaeology, Information Harvesting, Information Discovery, Knowledge Extraction, etc. Gregory Piatetsky-Shapiro coined the term “Knowledge Discovery in Databases” for the first workshop on the same topic (1989) and this term became more popular in AI and Machine Learning Community. However, the term data mining became more popular in the business and press communities. Currently, Data Mining and Knowledge Discovery are used interchangeably.

The term "Data mining" was introduced in the 1990s, but data mining is the evolution of a field with a long history. Data mining roots are traced back along three family lines: classical statistics, artificial intelligence, and machine learning. Statistics are the foundation of most technologies on which data mining is built, e.g. regression analysis, standard distribution, standard deviation, standard variance, discriminate analysis, cluster analysis, and confidence intervals. All of these are used to study data and data relationships. Artificial intelligence, or AI, which is built upon heuristics as opposed to statistics, attempts to apply human-thought-like processing to statistical problems. Certain AI concepts which were adopted by some high-end commercial products, such as query optimization modules for Relational Database Management Systems (RDBMS). Machine learning is the union of statistics and AI. It could be considered an evolution of AI, because it blends AI heuristics with advanced statistical analysis. Machine learning attempts to let computer programs learn about the data they study, such that programs make different decisions based on the qualities of the studied data, using statistics for fundamental concepts, and adding more advanced AI heuristics and algorithms to achieve its goals.

The term "data mining" is in fact a misnomer, because the goal is the extraction of patterns and knowledge from large amounts of data, not the extraction (mining) of data itself. Data mining is the analysis step of the "knowledge discovery in databases" process, or KDD.

Researchers from different disciplines began to focus on developing more efficient and scalable tools that could handle diverse types of data. This work, which culminated in the field of data mining, built upon the methodology and algorithms that researchers had previously used. In particular, data mining draws upon ideas, such as sampling, estimation, and hypothesis testing from statistics and search algorithms, modeling techniques, and learning theories from artificial intelligence, pattern recognition, and machine learning. Data mining has also been quick to adopt ideas from other areas, including optimization, evolutionary computing, information theory, signal processing, visualization, and information retrieval. A number of other areas also play key supporting roles. In particular, database systems are needed to provide support for efficient storage, indexing, and query processing. Techniques from high performance (parallel) computing are often important in addressing the massive size of some data sets. Distributed techniques can also help address the issue of size and are essential when the data cannot be gathered in one location.

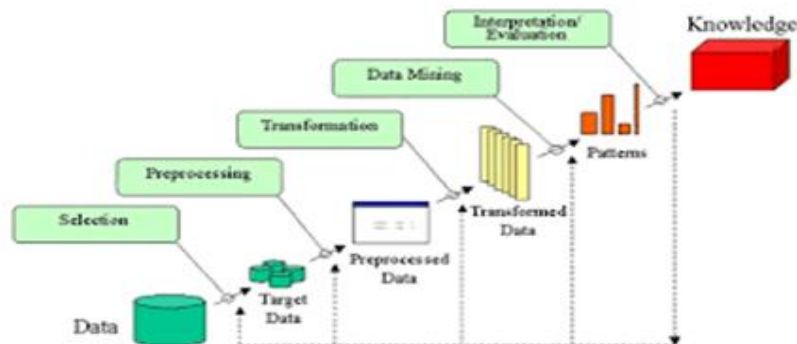
III. Current Data Mining In Different Area With Problems Review

Scalability, today's first problem presents in data mining. Computer Science researcher Alan Demers and Gehrke are working with Jim Cordes of the Astronomy Department on the design and implementation of an analysis infrastructure for a new census of pulsars in the Milky Way Galaxy. The data will be collected at the Arecibo Observatory in Puerto Rico. “The data rates and processing requirements for the pulsar survey are truly astronomical,” says Gehrke. The total raw data, which will take three to five years to acquire, will be about one petabyte — 14 terabytes of data will arrive every two weeks via “Fed-Ex-Net” on USB disk packs, requiring the processing of one TB of data per day. A recent \$2M research infrastructure award has allowed the team to build the necessary computing infrastructure at the Cornell Theory Center.

A second problem is to mine data with missing or wrong entries. Computer Science professor Rich Caruana and researcher Mirek Riedewald are working with scientists from the Cornell Lab of Ornithology on analyzing large citizen-produced datasets. Every year, tens of thousands of volunteers report sightings of birds to the Cornell Lab of Ornithology, creating one of the largest and longest-running resources of environmental time-series data in existence. Its analysis could reveal long-term changes in ecosystems due to human intervention; for example changes in farming practices have been shown to affect bird abundance over time. But mining the data is

challenging. Volunteers often leave some entries in bird report forms empty, novice observers may confuse bird species, and other variables such as habitat, weather, human population, climate, and geography have to be considered when estimating the true abundance of species. “Compensating for bias in the collected data is a major challenge, and each observation could be differently biased,” says Caruana.

Steps of Data Mining to Obtain Knowledge



A third problem is the enormous complexity of today's databases. For example, consider the Web.CS professors Bill Arms, Gehrke, Dan Huttenlocher, Jon Kleinberg, and Jai Shanmugasundaram are building a testbed that will enable the study of temporal dynamics of the Web over time. The team will obtain the 40 billion Web pages archived by the Wayback Machine, the time machine of the Internet. The team will also receive new 20-terabyte snapshots of Web crawls every two months. This collection will enable the research community, for the first time, to evaluate models of Web growth and evolution at a wide range of different time scales. “The combination of content, link structure, and temporal evolution creates an immensely complex dataset,” says Arms. “With this data and associated data-mining tools, we will be able to tackle really big questions, for example how new technologies, opinions, fads, fashions, norms, and urban legends spread over time.” “The beauty of working in this area is that you have discovery at two levels,” says Gehrke. “You develop interesting new computer science methods, and you find nuggets by applying these to real datasets.”

IV. Present Scenario

Neural Networks. Neural networks are systems inspired by the human brain. A basic example is provided by a back propagation network which consists of input nodes, output nodes, and intermediate nodes called hidden nodes. Initially, the nodes are connected with random weights. During the training, a gradient descent algorithm is used to adjust the weights so that the output nodes correctly classify data presented to the input nodes. The algorithm was invented independently by several groups of researchers.

Tree-based Classifiers. A tree is a convenient way to break a large data sets into smaller ones. By presenting a learning set to the root and asking questions at each interior node, the data at the leaves can often be analyzed very simply. For example, a classifier to predict the likelihood that a credit card transaction is fraudulent may use an interior node to divide a training data set into two sets, depending upon whether or not five or fewer transactions were processed during the previous hour. After a series of such questions, each leaf can be labeled fraud/no-fraud by using a simple majority vote. Tree based classifiers were independently invented in information theory, statistics, pattern recognition and machine learning.

Graphical Models and Hierarchical Probabilistic Representations. A directed graph is a good means of organizing information about qualitative knowledge about conditional independence and causality gleaned from domain experts. Graphical models generalize Markov models and hidden Markov models, which have proved themselves to be a powerful modeling tool. Graphical models were independently invented by computational probabilists and artificial intelligence researchers studying uncertainty.

Ensemble Learning. Rather than use data mining to build a single predictive model, it is often better to build a collection or ensemble of models and to combine them, say with a simple, efficient voting strategy. This simple idea has now been applied in a wide variety of contexts and applications. In some circumstances, this technique is known to reduce variance of the predictions and therefore to decrease the overall error of the model.

Linear Algebra. Scaling data mining algorithms often depends critically upon scaling underlying computations in linear algebra. Recent work in parallel algorithms for solving linear system

and algorithms for solving sparse linear systems in high dimensions are important for a variety of data mining applications, ranging from text mining to detecting network intrusions.

Large Scale Optimization. Some data mining algorithms can be expressed as large-scale, often non-convex, optimization problems. Recent work has provided parallel and distributed methods for large-scale continuous and discrete optimization problems, including heuristic search methods for problems too large to be solved exactly.

High Performance Computing and Communication. Data mining requires statistically intensive operations on large data sets. These types of computations would not be practical without the emergence of powerful SMP workstations and high performance clusters of workstations supporting protocols for high performance computing such as MPI and MPIO. Distributed data mining can require moving large amounts of data between geographically separated sites, something which is now possible with the emergence of wide area high performance networks.

Databases, Data Warehouses, and Digital Libraries. The most time consuming part of the data mining process is preparing data for data mining. This step can be stream-lined in part if the data is already in a database, data warehouse, or digital library, although mining data across different databases, for example, is still a challenge. Some algorithms, such as association algorithms, are closely connected to databases, while some of the primitive operations being built into tomorrow's data warehouses should prove useful for some data mining applications.

Visualization of Massive Data Sets. Massive data sets, often generated by complex simulation programs, required graphical visualization methods for best comprehension. Recent advances in multi-scale visualization allow the rendering to be done far more quickly and in parallel, making these visualization tasks practical.

V. Present Area Of Applications

The discipline of data mining is driven in part by new applications which require new capabilities not currently being supplied by today's technology. These new applications can be naturally divided into three broad categories.

- a. **Business & E-commerce Data.** Back-office, front-office, and network applications produce large amounts of data about business processes. Using this data for effective decision making remains a fundamental challenge.
- b. **Scientific, Engineering & Health Care Data.** Scientific data and meta-data tend to be more complex in structure than business data. In addition, scientists and engineers are making increasing use of simulation and of systems with application domain knowledge.
- c. **Web Data.** The data on the web is growing not only in volume but also in complexity. Web data now includes not only text and image, but also streaming data and numerical data. In this section, we describe several such applications from each category.

Business Transactions: Today, businesses are consolidating and more and more businesses have millions of customers and billions of their transactions. They need to understand risks (Is this transaction fraudulent? Will this customer pay their bills?) and opportunities (What is the expected profit of this customer? What product is this customer most likely to buy next?).

Electronic Commerce: Not only does electronic commerce produce large data sets in which the analysis of marketing patterns and risk patterns is critical, but unlike some of the applications above, it is also important to do this in real or near-real time, in order to meet the demands of on-line transactions.

Genomic Data: Genomic sequencing and mapping efforts have produced a number of databases which are accessible over the web. In addition, there are also a wide variety of other on-line databases, including those containing information about diseases, cellular function, and drugs. Finding relationships between these data sources, which are largely unexplored, is another fundamental data mining challenge. Recently, scalable techniques have been developed for comparing whole genomes.

Sensor Data: Satellites, buoys, balloons, and a variety of other sensors produce voluminous amounts of data about the earth's atmosphere, oceans, and lands. A fundamental challenge is to understand the relationships, including causal relationships amongst this data. For example, do industrial pollutants affect global warming? There are also large terabyte to petabyte data sets being produced by sensors and instruments in other disciplines, such as astronomy, high energy physics, and nuclear physics.

Simulation Data: Simulation is now accepted as a third mode of science, supplementing theory and experiment. Today, not only do experiments produce huge data sets, but so do simulations. Data mining, and more generally data intensive computing, is proving to be a critical link between theory, simulation, and experiment.

Health Care Data: Health care has been the most rapidly growing segment of the nation's GDP for sometime. Hospitals, health care organizations, insurance companies, and the federal government have large collections of data about patients, their health care problems, the clinical procedures used, their costs, and the outcomes. Understanding relationships in this data is critical for a wide variety of problems, ranging from determining what procedures and clinical protocols are most effective to how best to deliver health care to the most people in an era of diminishing resources.

Multi-media Documents: Few people are satisfied with today's technology for retrieving documents on the web, yet the number of documents and the number of people accessing these documents is growing explosively. In addition, it is becoming easier and easier to archive multi-media data, including audio, images, and video data, but harder and harder to extract meaningful information from the archives as the volume grows.

The Data Web: Today the web is primarily oriented toward documents and their multi-media extensions. HTML has proved itself to be a simple, yet powerful language for supporting this. Tomorrow the potential exists for the web to prove equally important for working with data. The Extensible Markup Language (XML) is an emerging language for working with data in networked environments. As this infrastructure grows, data mining is expected to be a critical enabling technology for the emerging data web.

VI. Future Challenges

A. Scaling data mining algorithms. Most data mining algorithms today assume that the data fits in memory. Although success on large data sets is often claimed, usually this is the result of sampling large data sets until they fit into memory. A fundamental challenge is to scale data mining algorithms as

1. The number of records or observations increases;
2. The number of attributes per observation increases;
3. The number of predictive models or rule sets used to analyze a collection of observations increases;
4. And, as the demand for interactivity and real-time response increases.

Not only must distributed, parallel, and out-of-memory versions of current data mining algorithms be developed, but genuinely new algorithms are required. For example, association algorithms today can analyze out-of-memory data with one or two passes, while requiring only some auxiliary data be kept in memory.

B. Extending data mining algorithms to new data types. Today, most data mining algorithms work with vector-valued data. It is an important challenge to extend data mining algorithms to work with other data types, including 1) time series and process data, 2) unstructured data, such as text, 3) semi-structured data, such as HTML and XML documents, 4) multi-media and collaborative data, 5) hierarchical and multi-scale data, and 6) and collection-valued data.

C. Developing distributed data mining algorithms. Today most data mining algorithms require bringing all together data to be mined in a single, centralized data warehouse. A fundamental challenge is to develop distributed versions of data mining algorithms so that data mining can be done while leaving some of the data in place. In addition, appropriate protocols, languages, and network services are required for mining distributed data to handle the meta-data and mappings required for mining distributed data. As wireless and pervasive computing environments become more common, algorithms and systems for mining the data produced by these types of systems must also be developed.

D. Ease of Use. Data mining today is at best a semi-automated process and perhaps destined to always remain so. On the other hand, a fundamental challenge is to develop data mining systems which are easier to use, even by casual users. Relevant techniques include improving user interface, supporting casual browsing and visualization of massive and distributed data sets, developing techniques and systems to manage the meta-data required for data mining, and developing appropriate languages and protocols for providing casual access to data. In addition, the development of data mining and knowledge discovery environments which address the process of collecting, processing, mining, and visualizing data, as well as the collaborative and reporting aspects necessary when working with data and information derived from it, is another important fundamental challenge.

E. Privacy and Security. Data mining can be a powerful means of extracting useful information from data. As more and more digital data becomes available, the potential for misuse of data mining grows.

A fundamental challenge is to develop privacy and security models and protocols appropriate for data mining and to ensure that next generation data mining systems are designed from the ground up to employ these models and protocols.

VII. Conclusion

Data mining is most valuable technique to obtain the hidden knowledge from database. The Data mining initially started for finding the hidden information, but later on it moves toward the finding pattern. Hidden information just gives the unknown info about the entity or object, but by pattern understanding through the data mining possible to forecast the future. Current data mining process and technique are very modern combination of statistical tools with AI. But still some problems in data mining give the opportunities to improve it. Data mining is blessing for the business, science and technology.

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